$\Lambda ZURE$

lighting solutions



Beltus Linear Wall Washer





lighting solutions









Power Consumption:	18W/m	24W/m	36W/m	48W/m
Total luminous flux:	Up to 1980 lm	Up to 2640 lm	Up to 3960 lm	Up to 5280 lm
Beam Angles - Symmetric	10°, 15°, 30°,45°,60°			
Beam Angles - Asymmetric	18°* 55°, 20°* 45°, 10°* 60°			

General Specifications

Fixture Material:	Extruded Aluminium	
Finish:	Powder Coated Grey, Custom	
Mounting:	Sufrace	
Adjustability	Adjustable	
Diffuser:	6mm Tempered Glass (Honeycomb louver optional)	
LED Type:	CREE	
Binning:	3 Step MacAdam	
Correlated Colour Temperature	2200K, 2700K, 3000K, 4000K, 6000K, Tunable White, RGB, RGBW, Custom	
Colour Rendering Index:	>90	
R9 Value:	>50	
Ambient Operating Temperature:	-25° to 50°	
Driver Input Voltage:	24VDC, 220-240VAC 50-60Hz	
Control Options:	Non Dim, Phase Dim, 0-10V, DALI, DMX512	
Protection Class:	Class I, Class III	
Lumen Maintenance:	nance: L80 B10 60,000 Hours	
IP Rating:	IP66	
IK Rating:	IK08	
Warranty:	5 Years	

Accessories

Glare Visor Glare Baffle





Lumen values are based on CRI90 at CCT 3000K All product specifications and data are subject to change without notice



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Colour Rendering Index

The Color Rendering Index (CRI) serves as a metric to gauge how accurately a light source portrays the colors of various objects in a given space. Originally comprised of 8 sample colors, the CRI has expanded to 15 samples to provide a more comprehensive evaluation. Notably, within these samples, R9 to R15 focus on assessing special colors with high chroma. Specifically, R9 evaluates the rendering of red tones, while R15 is dedicated to evaluating the portrayal of skin tones. This extension of color samples, coupled with attention to high-chroma colors, enhances the precision in evaluating a light source's ability to faithfully reproduce a diverse range of colors.

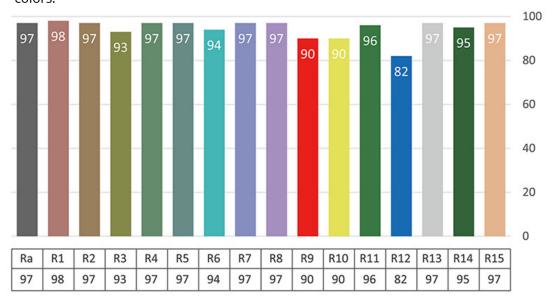
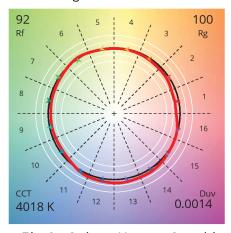


Fig 1 - Colour Rendering Index 4000K, CRI >95

TM30 Rf 92 Rg 100



IES TM-30

TM-30 is the Illuminating Engineering Society (IES) Method for Evaluating Light Source Color Rendition, is a standard developed by the IES to assess the color rendering properties of light sources. It provides a comprehensive set of metrics and values that go beyond the traditional color rendering index (CRI), offering a more detailed and accurate understanding of how well a light source renders colors.

Fig 2 -Colour Vector Graphic 4000K, CRI >90